



What are Stamp Pages?

Your child uses the *Stamp Pages* to stamp a Sound Picture onto pre-designed pages that guide your child into the foundational skills of reading, spelling, and writing.

Why are Stamp Pages a key to reading and spelling well?

Stamping a letter increases learning and memory by using the senses together—the eyes (seeing), the ears (hearing), the voice (speaking), and the body (pressing, or proprioceptive movement). As a hands-on game, stamping also increases the child’s ability to stay on the learning task for longer amounts of time. And the eye-hand coordination and visual tracking that comes with stamping benefits your child’s early development in ways beyond what reading and learning on a digital or hard copy page could ever do.

Stamping is a powerful and fun way to learn. The Stamp Pages help your child learn quickly and remember Sound Pictures (letters and letter combinations), to read and spell with ease.

What supplies do I need, to use the Stamp Pages?

1. A large inkpad of any color (safe, water-based ink is recommended)
2. A stamp with the /a/ Picture that is in **Comic Sans font**¹

How do I use the Stamp Pages?

The purpose of the Stamp Pages is to 1) learn to match the /a/ Sound Picture with its sound, 2) read the “a” both alone and inside of a word, 3) learn (and increase) visual tracking,² and 4) train the mind to “look inside the word to find Sound Pictures” as the first step of reading.

When stamping the Sound Picture, say the sound /a/ exactly when the stamp presses to the page.

Complete the pages in order:

Page 2 – Stamp on the Page: Stamp anywhere on the page.

Page 3 – Stamp in the Shape: Stamp within the square.

Page 4 – Stamp on the Path: Stamp inside the arrows, beginning at the compass and following the path.

Page 5 – Stamp on the Line: Stamp across each line, left to right, on or above the line.

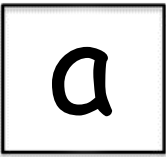
Page 6 – Stamp in the Word: Stamp on the blank inside the word. Don’t read the word! Simply say /a/.

¹ True North Reading uses Comic Sans font because the font is easy for a child to identify and create, particularly when making letters out of hands-on materials. A Comic Sans font “a” is also easier to write, when learning to write letters. To get a Comic Sans font stamp, visit the True North Reading website’s *Resources* page for a recommended link/source.

² Visual tracking is a critical sub-skill of reading. If a student struggles with tracking, he or she will most likely struggle with reading. So pages and games have an ever-increasing focus on teaching tracking skills. Students begin with random stamping and then are gently led to activities that place stamps within specific spaces (also increasing hand-eye coordination). Finally, stamps are placed in linear targets that increase tracking skills along a visual path and teach the left-right eye movement used in reading English. To learn more about visual tracking—and why kinesthetic movement, games, and the senses increase learning and memory—visit the website FAQ page.



Stamp Page



Basic Code - Sound Pictures

a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet

a b c d e f g h i j k l m n o p q r s t u v w x y z



Stamp Page

a

Basic Code - Sound Pictures

a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet

a b c d e f g h i j k l m n o p q r s t u v w x y z





Stamp Page

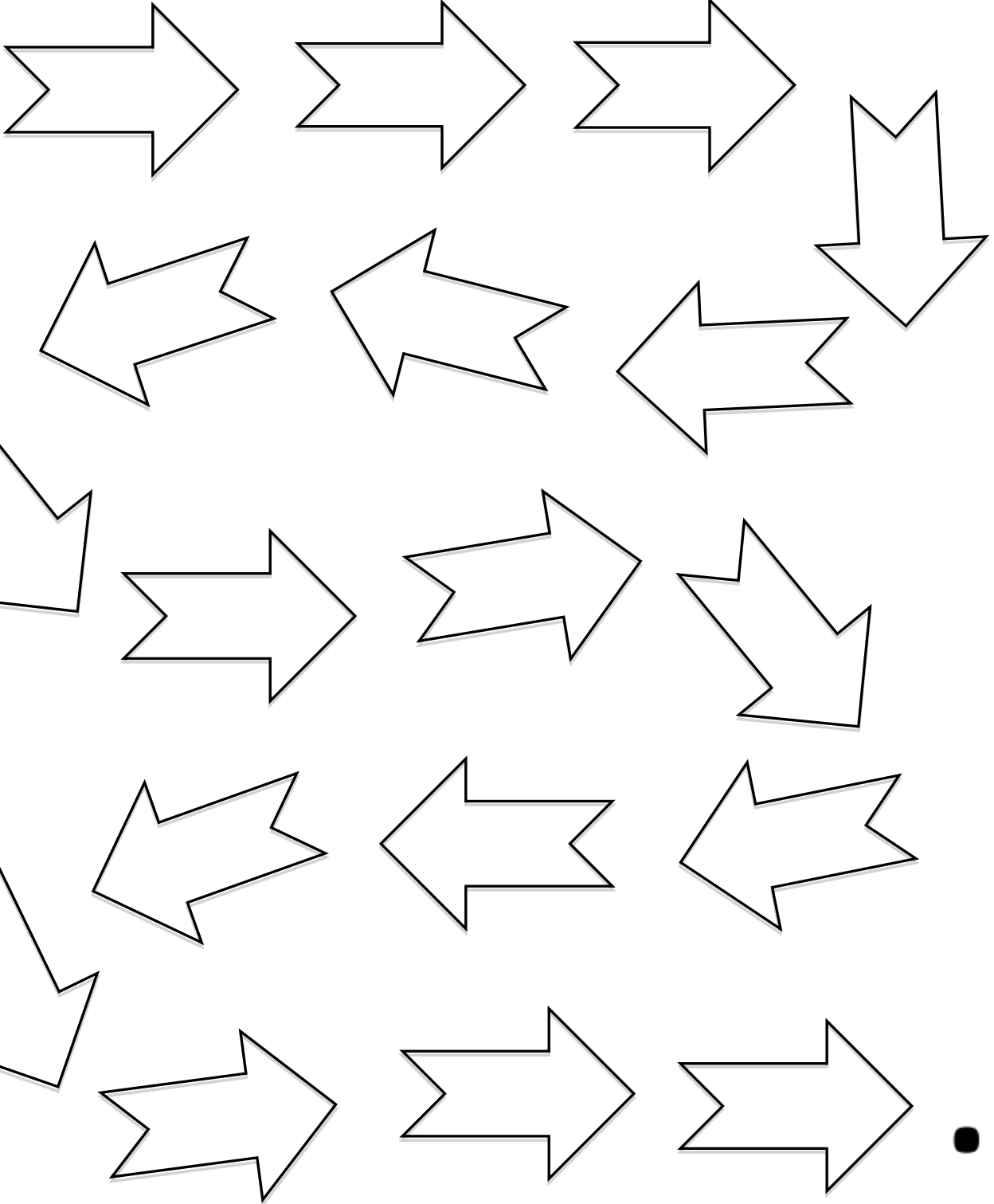
a

Basic Code - Sound Pictures

a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet

a b c d e f g h i j k l m n o p q r s t u v w x y z





Stamp Page

a

Basic Code - Sound Pictures

a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet

a b c d e f g h i j k l m n o p q r s t u v w x y z

a _____

a _____

a _____

a _____

a _____

a _____

a _____

a _____

a _____



Stamp Page

a

Basic Code - Sound Pictures

a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet

a b c d e f g h i j k l m n o p q r s t u v w x y z

a

m_n

N_n

r_n

f_n

h_m

S_l

H_l

S_m

_t

l_d

l_g

m_t

m_p

m_d

n_b

n_g

r_t.