Lesson Key

a

What's Included...

In **Basic Code 1, Level 1**, each lesson covers **one** Basic Code *Sound Picture*.[1]

The typical Kindergarten year covers one lesson per week, for a total of 25 weeks of instruction. That means the typical student learns one Sound Picture a week. But based on your student's individual abilities, your student can move through the lessons at any comfortable pace. Simply match the learning timeline to exactly what your child needs!

Lessons are cumulative—so each lesson builds upon the lesson that came before. Here, your student gets everything needed for early language learning, including…
- ✓ Reading
- ✓ Spelling
- ✓ Beginning Handwriting (learning how to "draw the Sound Pictures")
- ✓ Vocabulary (learning and using new words)
- ✓ Beginning sentence structure (how to put ideas together for speaking and writing)
- ✓ Reading comprehension (strategies for remembering what was read)
- ✓ Critical thinking (thinking about reading and writing)

For all of the subjects above, nothing else needs to be purchased.

The Lesson Key
Each lesson begins with a *Lesson Key* on the first page of the lesson. To download and print the Key, simply click on the yellow button. Keys for each lesson can be accessed "as you go," or you can download, print, and save all of the Keys in a binder before you begin.

How the Lesson Key Works...

The Lesson Key is your how-to checklist for what to do within the lesson. Simply follow the order of activities, using the check-off boxes to keep track of your student's progress. You can also keep notes in the margins (or the backside of the page) as to what was easy, what was a challenge, and what you'd like to repeat, to master the learning.

Three Types of Learning in Each Lesson
You'll find three types of learning activities in each lesson: 1) videos, 2) hands-on activities, and 3) games.

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[1] A *Sound Picture* is one or more letters representing a sound (such as /a/ or /v/) or group of sounds (such as /qu/, which is a two-sound Sound Picture). For more information on Sound Pictures, the Basic Code, and how *True North Reading: The Complete Mastery Reading & Spelling Program* is different from other how-to-read programs, visit the website's *How it's Different* page.
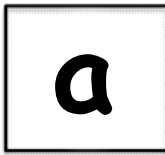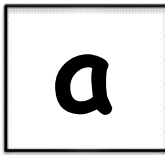
Lesson Key 👆

Basic Code – Sound Pictures

a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet

a b c d e f g h i j k l m n o p q r s t u v w x y z

Videos
Videos are labeled PARENT/TEACHER VIDEO (how-to videos, or helps for teaching) and STUDENT VIDEO (to be watched by the student). **Hands-on activities** include completing interactive pages with manipulates, and **games** include crafts; games played independently; and games played with a parent, teacher, or older sibling.

Parent/Teacher Led Content
Parents and teachers, you're the guide navigating the content. Students watch videos, complete activities, and play the games with you and/or siblings and friends.

Because of the need for how-to instructions at the start, the first lessons have a few more videos than the following lessons. Written and video instructions for already-learned activities and games are "dropped off" the around the fourth lesson. To find the how-to videos and instructions again, go to the first lessons, or visit the Basic Code Level 1 Home Page and click on the "Before You Begin" yellow button.

Supplies
At the beginning of each Lesson Key, you'll find a list of the week's supplies. Supplies are also listed within the lesson (in the tab areas). Downloadable pages are always paired with hands-on activities and manipulative pieces.

Downloadable Activity Pages
Pages are found within the tabbed sections. Simply click on the red button, to download the pages.

Game Instructions
Instructions can be on video or on downloadable pages. To learn how to play a game, simply read the instructions and/or watch the how-to video.

Working through the Lesson
Lesson activities are divided into the singular, simple task, subset skills of reading and spelling—so your child can master each and every part of reading and spelling with ease. Simply follow the tabs from left to right, to complete the content in order.

Everything is "done for you" – there's nothing else that you need to purchase. You have all that you need here, to teach your child with confidence.

Lesson 1 Supplies

- ❑ One pack of 3x5 cards
- ❑ Thick black marker
- ❑ Spinner (bought or made) for the Video Lesson (Video 3)
- ❑ 3 bowls or buckets or containers (for the Auditory Discrimination pages)
- ❑ bean bags or pennies or crumpled paper (for the Auditory Discrimination pages)
- ❑ clear tape
- ❑ ~40 tokens or manipulative pieces
- ❑ "a" letter stamp (Comic Sans font), store-bought or made with a halved potato
- ❑ inkpad
- ❑ glue stick
- ❑ scissors
- ❑ 8 clothespins or large paper clips
- ❑ two bowls (for the Visual Discrimination pages)
- ❑ highlighter marker
- ❑ a blank notebook
- ❑ a medium-tipped marker
- ❑ small, hand-held dry-erase/wipe-off board and cloth
- ❑ a dry-erase marker
- ❑ two to three Arnold Lobel or "Little Bear" series books
- ❑ Optional: blank label pages

Lesson 1 Activities

Picture & Sound Sign (2 to 5 minutes)
- ❑ Download and print the Lesson Key
- ❑ Click on Lesson 1, and show your student the Sound Sign on the opening page
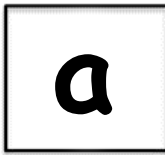
Video Lesson (10-11 minutes)
- ❑ Watch the three (3) **Student Videos.** Feel free to take a break between videos, to try out the Sound Sign in the mirror!

Hearing & Seeing
- ❑ Hearing (Auditory Discrimination)
    - ❑ Download/print the pages; read the Instructions
    - ❑ Watch the **Parent/Teacher Video** on "Auditory Discrimination"
    - ❑ **Parent** & **Student:** Play the Two-Sound Listening Game
    - ❑ **Parent** & **Student:** Play the Three-Sound Listening Game
      (Note: Play the Three-Sound Game on a different day than the Two-Sound game.)
- ❑ Seeing (Visual Discrimination)
    - ❑ Download/print the pages; read the instructions
    - ❑ Watch the **Parent/Teacher Video** on "Visual Discrimination"
    - ❑ **Parent** & **Student:** Play with the Visual Discrimination activity pages

Lesson Key 👆

Basic Code – Sound Pictures
a b c k ck d e f g h i j l m n o p r s t u v w y z s qu x

Alphabet
a b c d e f g h i j k l m n o p q r s t u v w x y z

Pages
❑ Stamp Pages
   ❑ Download/print the pages; read the instructions
   ❑ Watch the **Student Video** on "How to Use the Stamp Pages"
   ❑ For those already reading (and "coming back to the beginning" to make reading stronger and easier), watch the **Student Video**, "Only for Those Already Reading"
❑ Labels
   ❑ Download/print the pages; read the instructions
   ❑ Watch the **Parent/Teacher Video** on "Labels"
   ❑ **Parent** & **Student:** Make at least 30 Word Cards for the games (Note: You can make more than 30, for games that last longer; the more cards, the longer the game, and the more practice.)
❑ Word Lists
   ❑ Download/print the pages; read the instructions
   ❑ Watch the **Parent/Teacher Video** on "Word Lists"
❑ Words in a Row
   ❑ Download/print the pages; read the instructions
   ❑ Watch the **Student Video**: "Words in a Row Instructions for All Readers"
   ❑ For those already reading (and "coming back to the beginning" to make reading stronger and easier), watch the **Student Video**, "Words in a Row Instructions for Students Already Reading ONLY"

Games
❑ "The Flip a Coin Game": Watch the **Student Video** and play the game!
❑ "The Lead Card Game": Watch the **Student Video** and play the game!
❑ "BINGO Game": Watch the **Student Video** and play the game!
❑ "The Tally Mark Game": Watch the **Student Video** and play the game!

Spelling
❑ Read the instructions.
❑ Make the spelling cards with the student, and play the spelling-matching game! (This game can be independent; have your student show you the finished/matched letters on the cards.)

Reading
❑ Read the instructions.
❑ Read two to five stories this week. As shown in the example, ask direct questions for comprehension.

Review
❑ Review or repeat any activities as needed.
❑ Feel free to play any of the games again! Let your student lead!